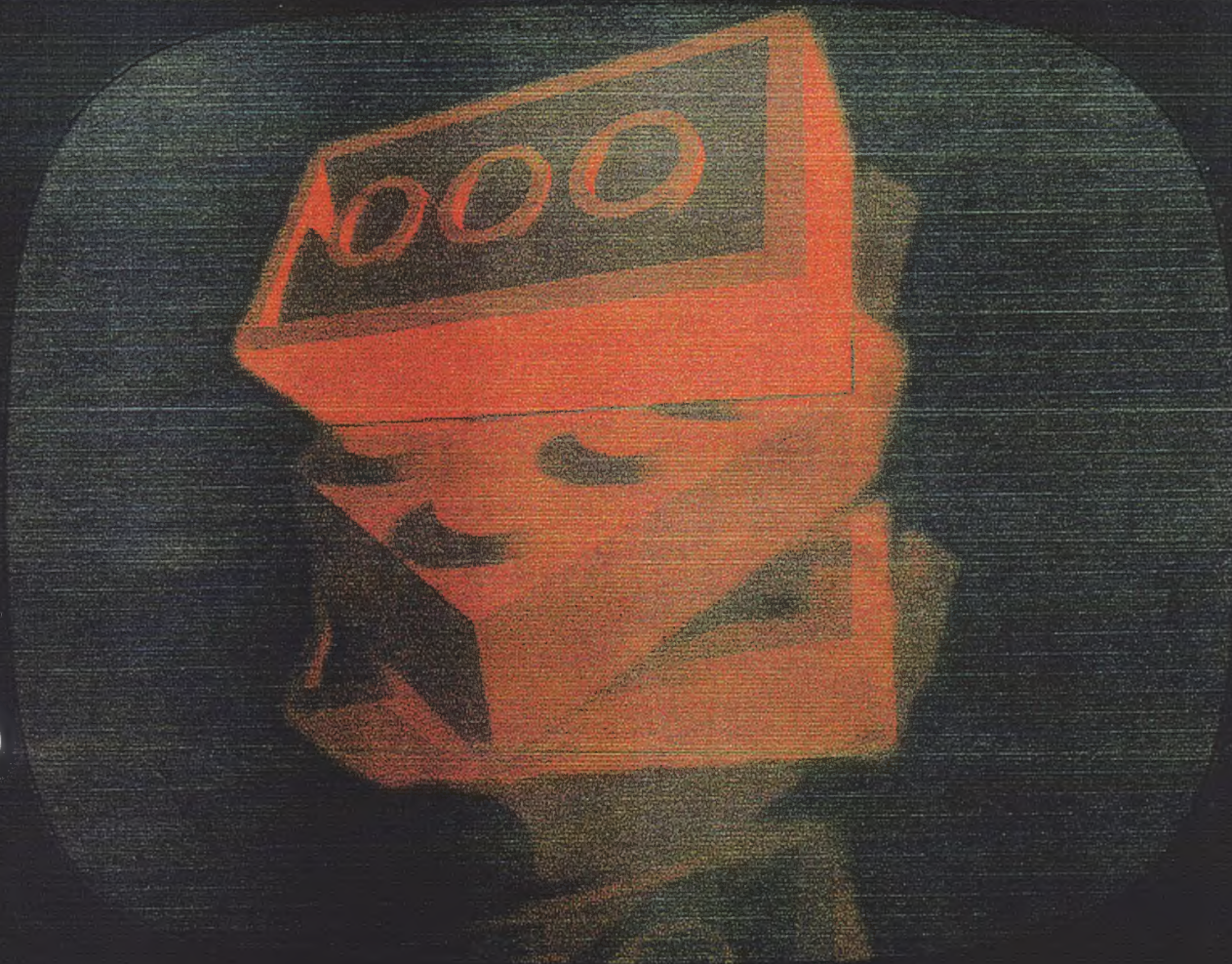
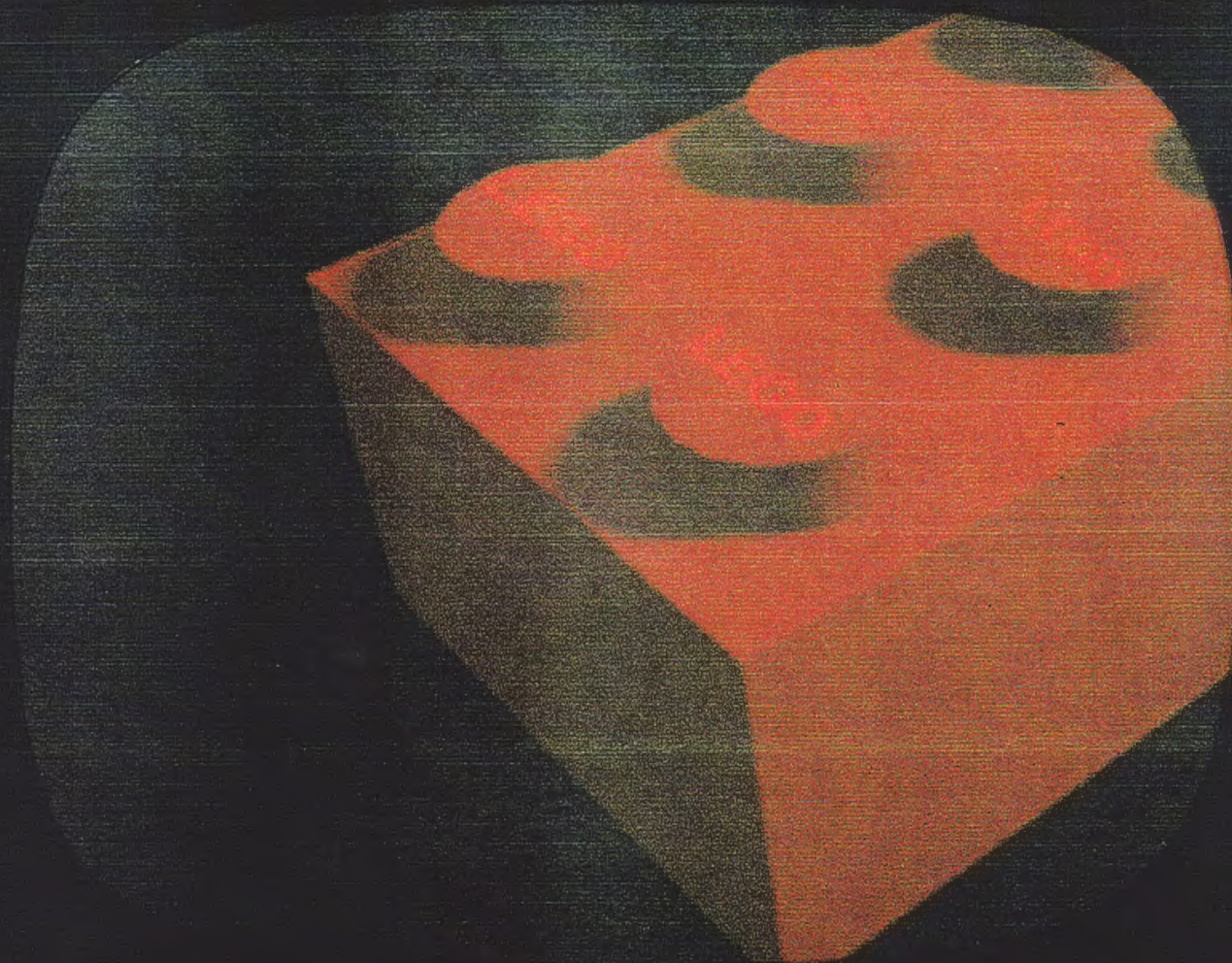




After installing the C.D. and selecting to play, an animation begins (after the Mindscape logo and the LEGO logo appears) of a rotating red brick (showing the stud side and the pipe side alternately) on a black background.

Camera in locked position for approx. 4 seconds

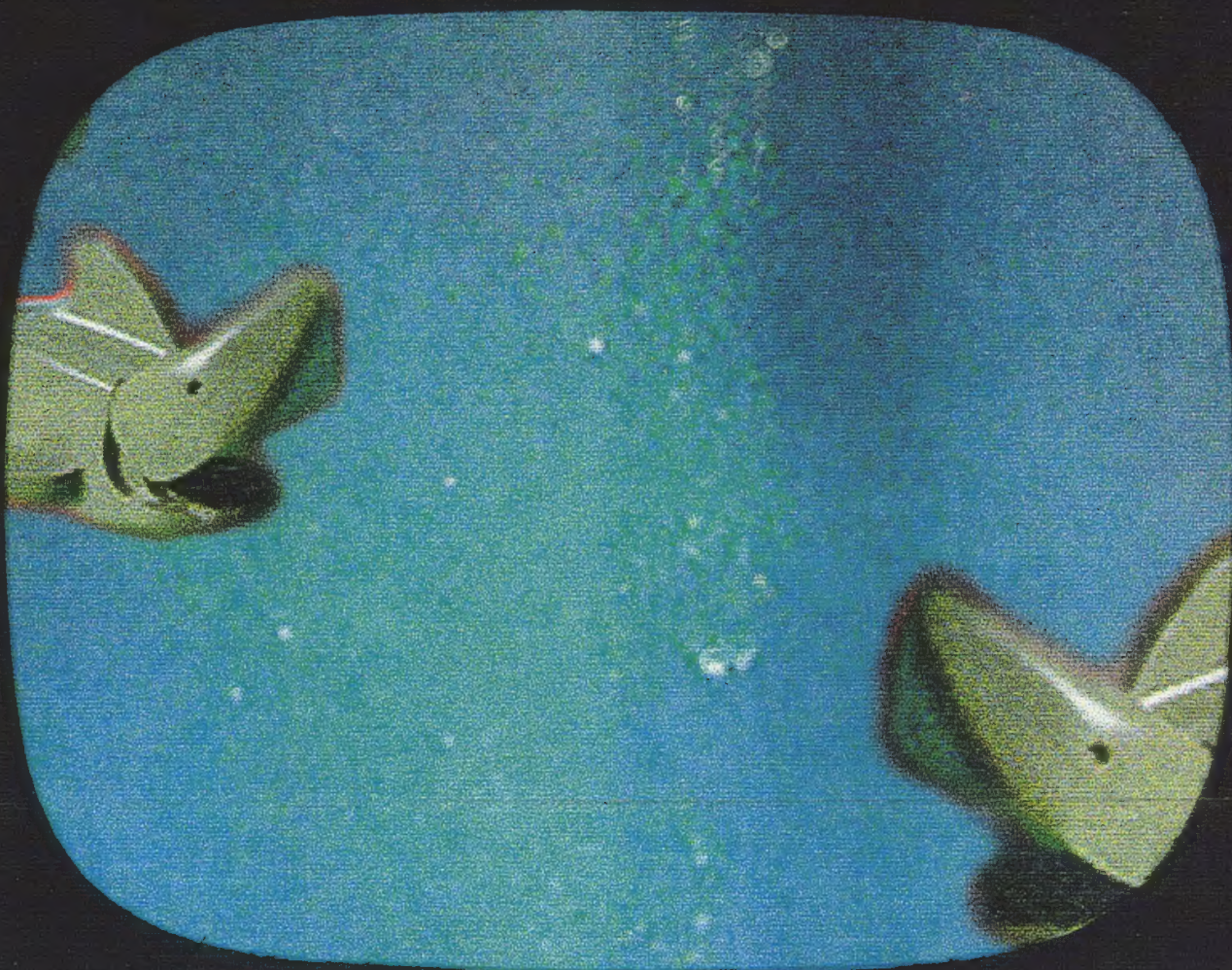
①



Zooming forward (the brick now filling most of the screen), **you can read the LEGO on the studs as the camera passes over the brick and begins to zoom downwards.**

**Camera move towards and over the brick.. start at 4 secs.
drop at 7 seconds..(slow approach/fast drop)**

②



Sharks, manta rays, etc. pass in front of you as you descend. You drop further and hit the bottom of the ocean floor. 21 to 25 seconds.

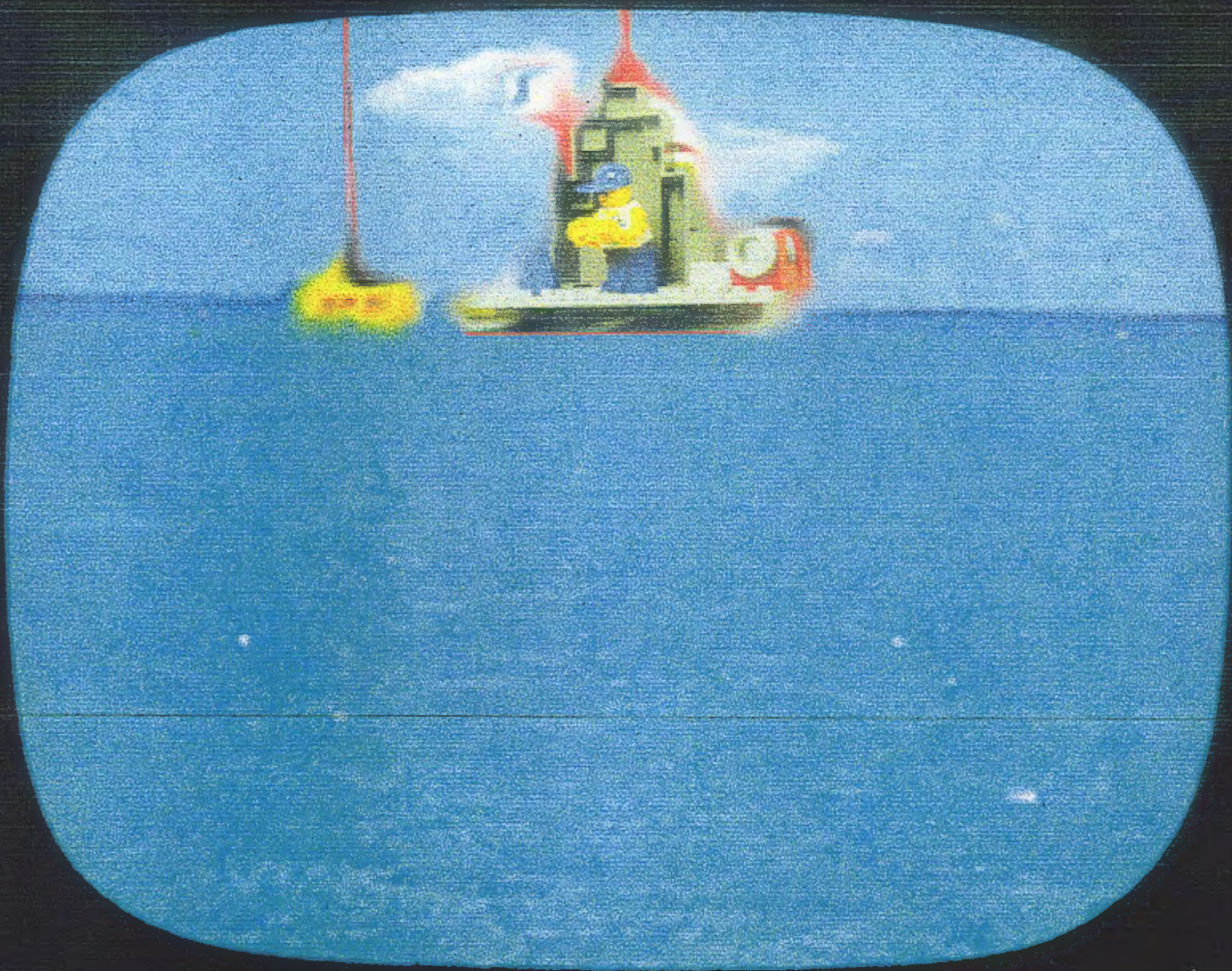
5



BENEATH THE **LEGO** PHANTA-SEA

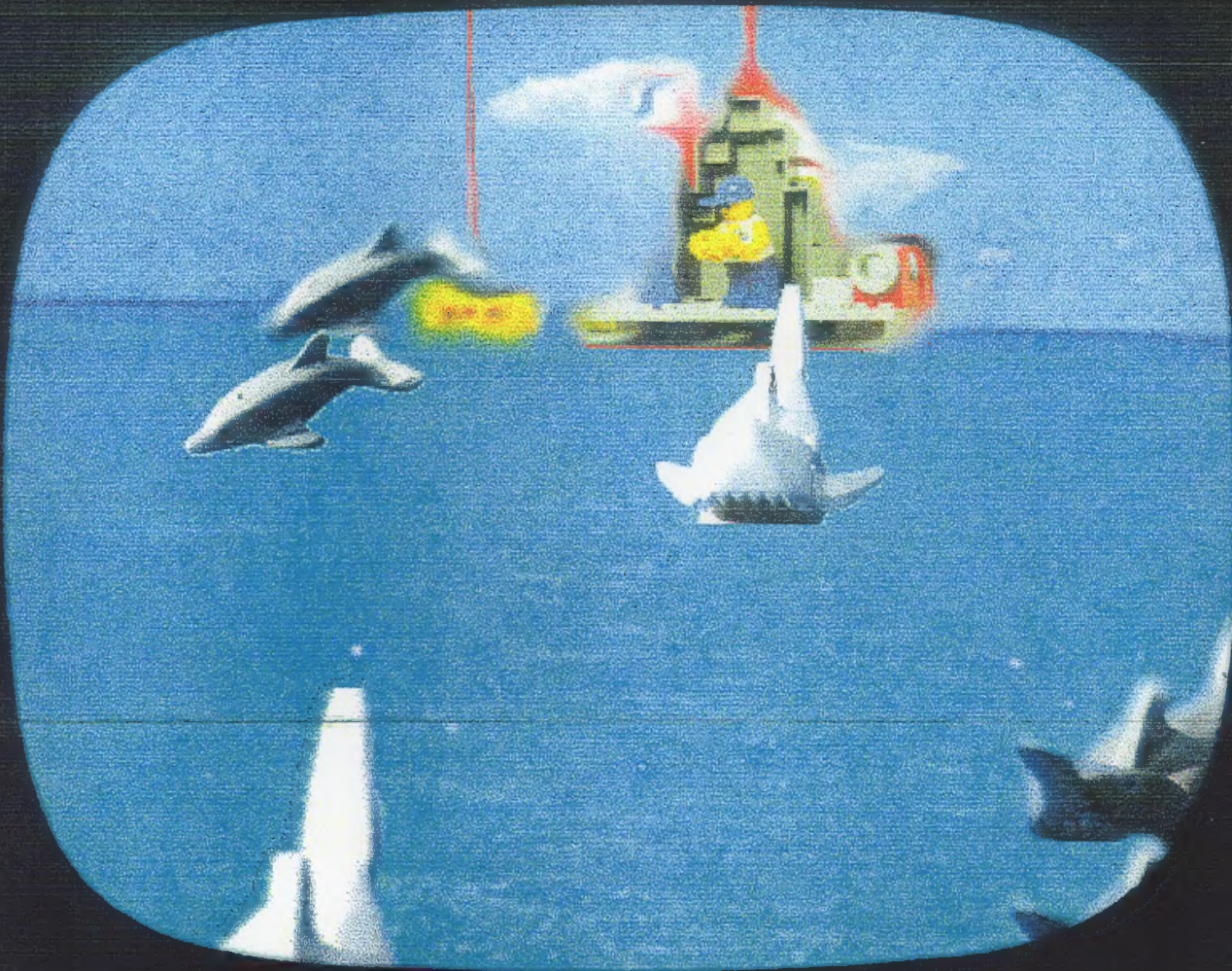
Right in front of you, amidst the plants on the ocean floor, there is a treasure chest sparkling with coins, jewels and pirate booty. You begin to rise and the title: **BENEATH THE LEGO PHANTA-SEA** fades up and follows you up to the surface. 25 to 30 seconds

6



You break the surface and your view bobs to the water's rhythm. In the distance you can see a platform on the horizon line. 30 to 33 seconds

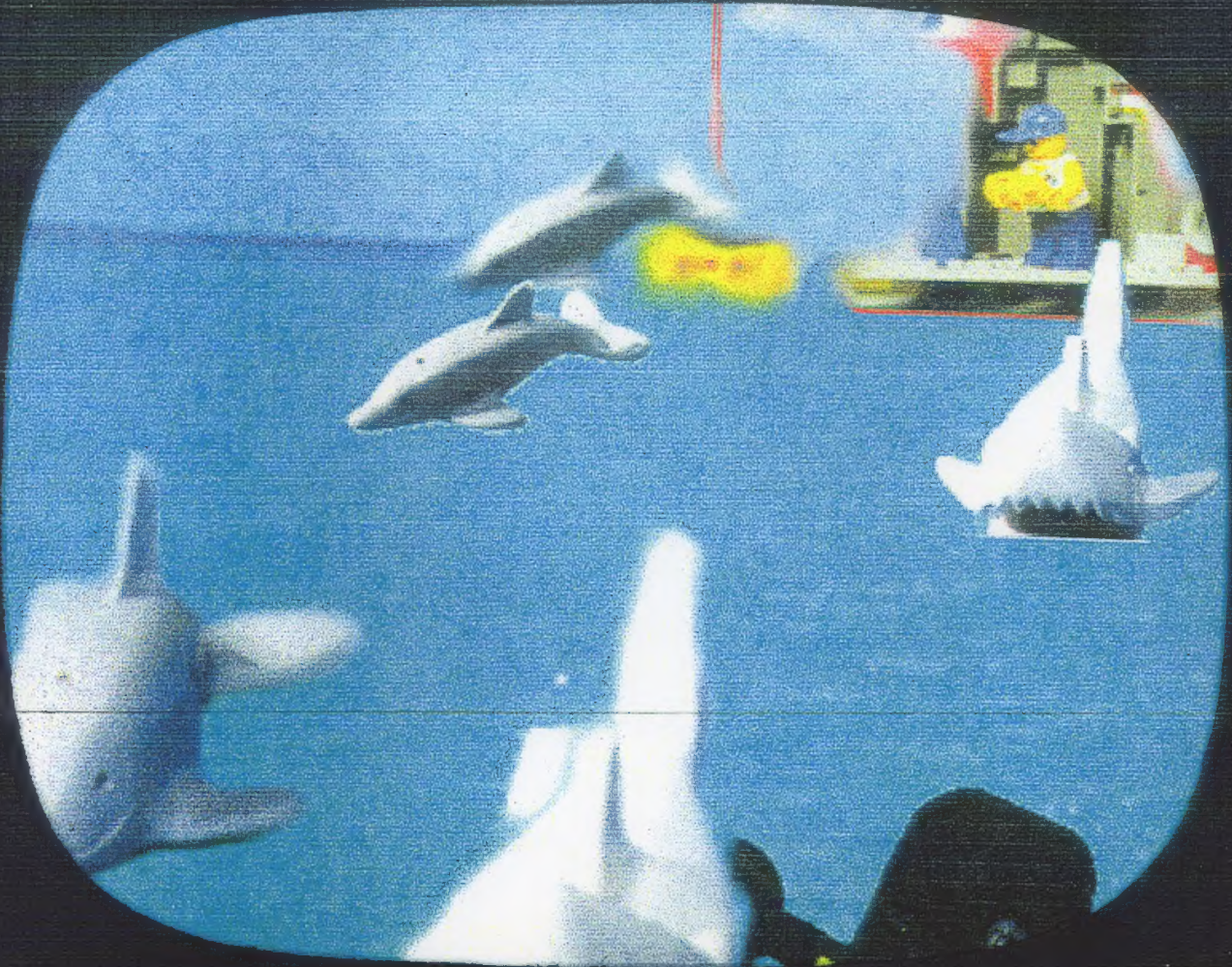
7



A mini- figure is seen holding a bull horn:
"Ahoy! over here, matey...swim over here. Grab hold of a
dolphin...he'll help you....Watch out for the sharks!"
33 to 40

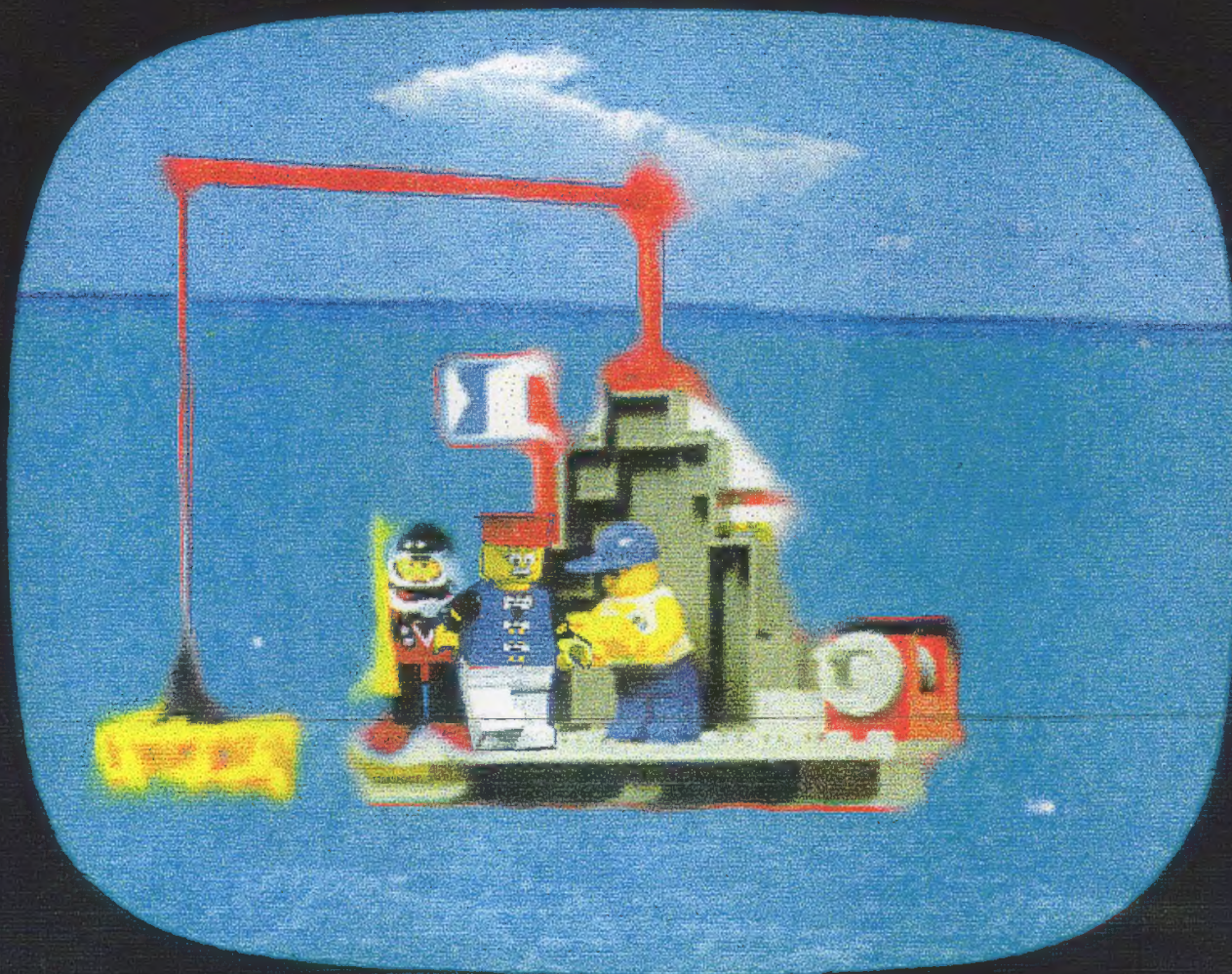
8

BENEATH THE LEGO PHANTA-SEA AS PRESENTED BY MINDSCAPE, INC.



GAME BEGINS: you now have mouse control and can maneuver about. If you steer into a dolphin, he takes over and tows you back to the platform. If you steer to a shark. He will swallow you (yum) and spit you out some distance off course. If you steer to a saw tooth, he will bump you and try to push you away. An octopus will toss you.

9



Eventually and depending upon your skill, you arrive at the platform. You board via verbal instructions (clicking on the ladder). You are greeted by Captain Bricksworthy who looks suspiciously like the Infomaniac in nautical garb.

10



Although the Underwater Races, The Exploration Hdqs. & other locations are available- you choose to enter the Science Center. Here you learn about the variables of the eco-system of the sea. You can accept a science mission appropriate to maintaining the balance of the ocean .

15



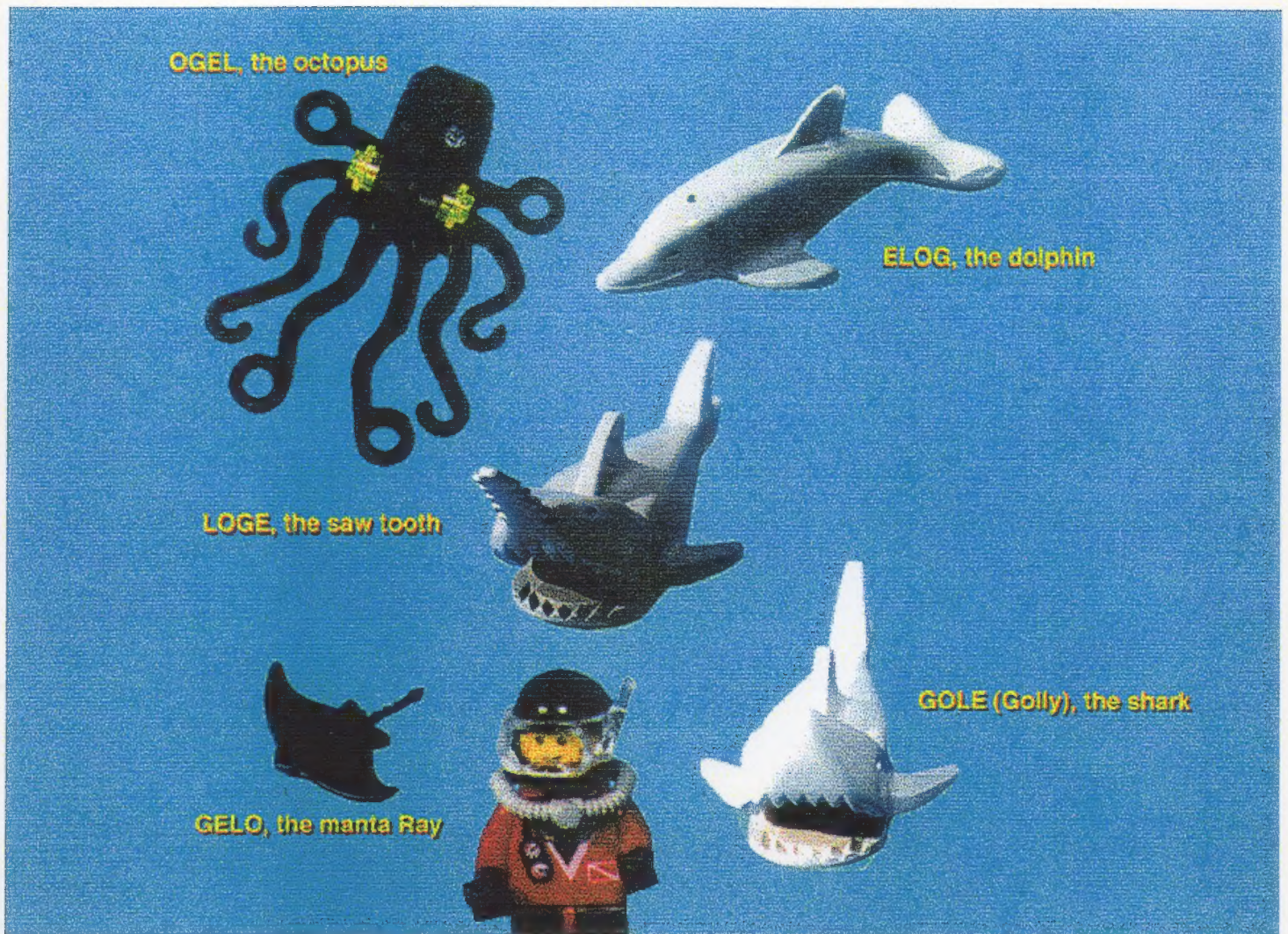
**You choose instead to visit the Exploration Hdqs.
Here you can accept exploration assignments of Rescue
Missions (save a stranded diver) , of treasure hunts of
relocating fish and of exploring the caverns of the deep.**

16



You choose instead to enter the Underwater races. Choose which vehicle to enter (return to build gui if you'd like) and race against others (including some fish and underwater mammals)..The course is a maze obstacle race through caverns, castle ruins, old ship wrecks, etc.

17



You choose instead to simply drive around and explore on your own. You meet OGEL the octopus and ELOG the Dolphin among others.

Eventually, after assisting in the invention of a "fish translator" (one of the science missions) You can learn a great deal about life beneath the LEGO Phanta-Sea.

18